



# Jaime Goh

2D ANIMATOR AND STORYBOARD  
ARTIST

## Details

39 Tai Hwan Heights, Singapore,  
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## Skills

Paint Tool SAI

Adobe Photoshop

Adobe Premiere Pro

TVPaint 11

Adobe After Effects

Adobe Animate

Autodesk Maya

Content Writing

## Languages

English

Chinese

## Profile

A highly passionate and versatile creator with a focus on 2D character animation seeking career opportunities in animation preproduction and production. Committed, reliable, and experienced in communicating with clients.

## Employment History

### Freelance 2D Illustrator

2018 – PRESENT

Produced traditional and digital illustrations, cover art, character designs, animated GIFs, and comics for clients on commission.

### Animation Intern, onedash22, Singapore

JUNE 2019 – AUGUST 2019

Assisted in preproduction for animation and videography projects, coordinating with clients and supervisors to achieve design goals.

Fulfilled tasks in the areas of storyboarding, character design, graphic design, and poster design:

- Storyboard for Home Team Festival 2019 Video Exhibition
- Storyboard for Health Promotion Board Anti-Smoking PSA
- Character design for SEED, an in-house 3D animated film
- Infoposter and mascot character design for Data Analytics and Artificial Intelligence course at Singapore Polytechnic

## Education

### School of Art, Design and Media at Nanyang Technological University, Singapore

2016 – 2020

BFA in Digital Animation, specialising in Character Animation

- Traditional and digital 2D animation
- Traditional and digital illustration
- 3D production and animation

Minor in Creative Writing

- Fiction, Non-fiction, Screenwriting, Playwriting

### Anglo-Chinese Junior College

2014 – 2015

Coordinated public relations events as Publicity Head of the Arts Council, a society dedicated to stimulating interest in the humanities through school-wide activities.

### CHIJ Secondary (Toa Payoh)

2010 – 2013

Studied Higher Art at O-Levels.

## Extra-curricular activities

### Chief Editor of Epiphany, NTU

2016 – 2017

Regularly taught and liaised with editors and creators for illustrated literary zine.

### Debate and Oratorical Society, ACJC

2014 – 2015

Engaged in debate tournaments and speech competitions as a member.

## Academic Projects

### FINAL YEAR PROJECT - Take Me Home

AUGUST 2019 – AUGUST 2020

Created short solo 2D animated film about a conspiracy theorist who discovers an alien.

### Bandwagon

FEBRUARY 2019 – AUGUST 2019

Was the lead storyboard and animatic artist for a 3D animated film about two friends exploring trends in a new town. Left team before production began.

### Under the Weather

AUGUST 2018 – NOVEMBER 2018

Created short solo 2D animated film about a lazy employee working in a weather-producing factory.

### Wherever I Hang Myself

APRIL 2018 – MAY 2018

Created short solo stop-motion film about the assistant in charge of waking the sleepy old man who holds up the moon.

### Waiting for Carrot

SEPTEMBER 2017 – NOVEMBER 2017

Created a short solo 3D animated film about a tomato hoping to be saved by a carrot from certain doom.

### Sketchy Ladies

SEPTEMBER 2016 – NOVEMBER 2016

Created and directed a short live-action film about a sidewalk sketch artist who inadvertently befriends a pontianak.

## Awards

### SYF Arts Presentation 2013, Singapore

2013

Received Certificate of Recognition (Special Mention), the highest level of achievement.