



JESSABEL TENG

Animator | 3D Artist

PROFILE

A creative and dedicated individual, able to collaborate well as a team player.

Adequate in **character animation**.
Specialized in **3D modelling**.

Well verse as well in 2D works such as **illustrations** and **storyboards**.

CONTACTS

+65 90663044

Mobile

jessabelteng@gmail.com

Email

jessabelportfolio.wixsite.com/website

Portfolio

SKILL SET

Autodesk Maya

Zbrush

Adobe Photoshop

Adobe Premiere

Adobe After Effects

Unreal Engine 4

LANGUAGES

English (Proficient)

Chinese (Conversational)

EDUCATION

Nanyang Technological University ----- 2016 to 2020
Bachelor of Fine Arts (Digital Animation)

Temasek Polytechnic ----- 2012 to 2015
Diploma in Veterinary Technology

WORK EXPERIENCE

The Cartographer | NTU ----- Aug 2019 to May 2020

•*UE4 Coder, 3D Modeller*

Building and troubleshooting of game mechanics, creating game effects, modeling and texturing characters

Pontianak Virtual Reality | NTU --- Dec 2019 to Jan 2020

•*3D Modeller*

Creating character using Reallusion's Character Creator, sculpting details onto character with Zbrush

Silk Road Dome Project | NTU --- May 2019 to Nov 2019

•*Animator, Illustrator*

Applying animation to still characters for a 360 video, editing of backgrounds and assets for a flat video version

Main Ballet Tanks | NTU ----- May 2018 to Aug 2018

•*Model Maker*

Assembling and arrangement of models, airbrush painting and repairment of models and damaged parts

ACHIEVEMENTS

The 6th CDL Singapore Sculpture Award ----- 2017
Participation (Student Category)