

CONTACTS

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LANGUAGES

- EN English
- CH Chinese
- JP Japanese(N2)
- C# C-Sharp (Intermediate Unity Scripting)

SKILL PROFICIENCY

- Ps Adobe Photoshop
- Ai Adobe Illustrator
- Ae Adobe AfterEffects
- Adobe InDesign
- M Autodesk Maya
- ZBrush
- Houdini
- SketchUp
- Unity Engine
- Unreal Engine
- RPG Maker
- TV Paint
- Dragonframe
- BLADE |
- Autodesk MotionBuilder
- Easy Paint tool SAI
- Microsoft Visual Studio
- Microsoft Word, Powerpoint, Excel

ZHAO QIWEN

2D&3D ARTIST | DESIGNER | ANIMATOR | PROGRAMMER

PROFILE

Innovative and optimistic artist and programmer that is able to work adaptively with maximised efficiency as both a team player as well as an individual. An euthusiastic learner that is always keen to take up challenges and explore new grounds.

Professional Experience

GRAPHIC DESIGNER & 3D ANIMATOR INTERN/PART-TIMER AEVICE HEALTH PTE LTD

2019 May-0ct

- •Publication and publicity materials for social media platforms
- *Official website visual design support and 3D product render
- *Digital portrait, calligraphy and 4-panel comics creation
- *Texturing, animation and render of 3D products showcase
- •3D modelling, rigging and texturing of mascot characters
- •General administration for Marketing Department

GRAPHIC DESIGNER & 3D MODELLER UNIVERSITY OF NINGBO, CHINA

2019 JAN

- •3D visual support (modelling, texturing and rendering)
- •Instructional graphic design for teaching materials

PUPPET MODELLER & PAINTER

2018

- STOP MOTION WORK-STUDY PROJECT UNDER PROFESSOR
- A member of the modelling teamCreation of puppet tanks
 - Painting and weathering of puppets
- 2017 LOGO CONCEPT DESIGNER ENGE BIOMEDICAL. CHINA
- 2017 LOGO DESIGNER
- MAY FUDAN UNIVERSITY SINGAPORE STUDENT ASSOCIATION

■ PROJECTS

2D ARTIST, 2D ANIMATOR, LEAD PROGRAMMER CARL - FINAL YEAR PROJECT (2D VIDEO GAME)

2019-20 JAN-MAY

- •A member of a group of three students
- •Pre-production: game design, character & environment drafting, storyboard
- *Coding and building of the game on Unity Engine with C#
- Debugging
- Environment visual asset creation
- ·Animation for environment & menu icon

BOOTHING (SEE YOU AGAIN) PARK(ING) DAY

2018 SEP

- Props making; Booth set-up
- •A family friendly booth to raise awareness about ocean and creatures

MURAL PAINTER

2015 MURAL FOR SERANGOON NEIGHBOURHOOD

- Part of the student painting committee
 - •Painting of two murals around Serangoon neighbourhood HDB blocks

EDUCATION



NANYANG TECHNOLOGICAL UNIVERSITY SINGAPORE

Bachelor of Fine Arts (Animation)

Aug 2016 - Jul 2020



NANYANG JUNIOR COLLEGE SINGAPORE

FEB 2014 - DEC 2015



COMMONWEALTH SECONDARY SCHOOL SINGAPORE

JAN 2009 - DEC 2013

LEADERSHIP

FINANCE CONTROLLER (ART, DESIGN AND MEDIA STUDENT CLUB) NANYANG TECHNOLOGICAL UNIVERSITY

2016-18 SEP-AUG

- *Management of funds for general assets and 18 school/inter-school events
- $\ensuremath{^{\circ}}\xspace \text{Communicating effectively between club members, school staff and vendors}$
- $\ensuremath{^{\circ}}\xspace$ Organisation of expenditure records and administrative information

HEAD OF WELFARE (JUDO CLUB) NANYANG JUNIOR COLLEGE

2014-15 May-May

- •Design of publicity posters, booth and club T-shirts
- •Organising athletes in national and international competitions
- Management of club funds and welfare

MEMBER (ART CLUB) COMMONWEALTH SECONDARY SCHOOL

2009-13 JAN-JUN

- •Representing school in national art competitions (HDB, NYAA)
- •Representing school in international art competitions (Google Logo Design)

CO-CURRICULAR ACTIVITIES

PUBLICIST

2016 'BAI YUN GANG' DRAMA NIGHT

FEB

- •Design of publicity poster
- ·Attracting of over 400 audiences on the actual day of performance

PUBLICIST

2015

'PIECES' CULTURAL NIGHT

FEB

- *Design of publicity posters for three stage plays performed by Chinese Cultural Society, Malay Cultural Society and English Drama Club
- *Design of ticket and publicity collage series
- •Attracting of over 500 aundiences on the actual day of performance

MAIN EMCEE

2014

'BAI YUN GANG' DRAMA NIGHT

FEB

- ${}^{\textstyle \bullet}{} {\text{Writing of emcee scripts}}$
- $\ensuremath{^{\bullet}}\xspace$ Introduction and connection of each performance; audience interaction

AWARDS

FIRST PRIZE - 'GOOD NEIGHBOURS' FILM COMPETITION (TEAM)
HOUSING DEVELOPMENT BOARD (HDB)

FIRST PRIZE - INTRA-COLLEGE CHINESE SHORT FILM PROJECT COMPETITION (TEAM)
NANYANG JUNIOR COLLEGE

NOMINEE - LEE KUAN YEW AWARD FOR OUTSTANDING NORMAL COURSE STUDENTS (LKY-ONC AWARD)